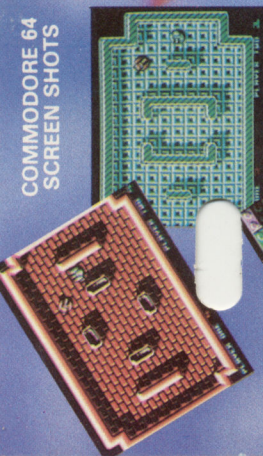


COMMODORE 64  
SCREEN SHOTS



COMMODORE  
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BATTLE-FIELD

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REQUIRED  
JOYSTICKS

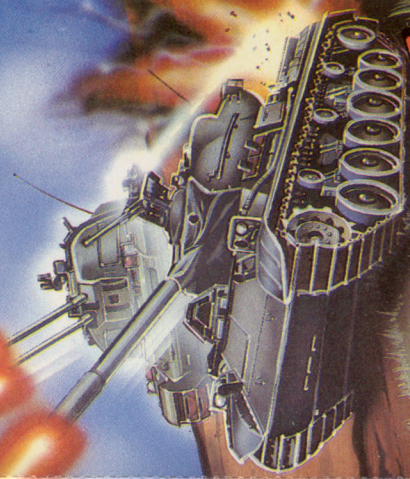


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LOADING:

To load, hold down **SHIFT** and press **RUN/STOP**. Press **PLAY** on your cassette recorder and the programme will load automatically. (The programme is recorded on both sides of the tape. In case of difficulty, turn the tape over, rewind to the beginning and load again.)

CONTROLS:

**Player 1** — Joystick in **Port 1**.  
**Player 2** — Joystick in **Port 2**.  
Joystick Up/Down to select battle zone (either player). **Fire** to start.

GAME:

Furious battles ensue as you try to outwit your opponent in this two player, tank versus tank, battle simulation. Cunning, fast reactions and accurate shooting are all needed if you want to blast your opponent out of the game — Joysticks in? Zone selected? Let battle commence!

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If you have written a good programme and would like to discuss marketing, please write to:

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